

CSU Bakersfield

School of Natural Sciences, Mathematics, and Engineering

What is Handango

Handango takes advantage of a missing aspect of the online language learning market by providing a platform to learn and practice ASL on a web browser.

Technologies

- Node.js, Express, MySQL backend for user creation, user authorization, and session facilitation.
- Angular front-end for a near seamless UI.
- **TensorFlow** with Node.js for server-side ASL gesture prediction so that users can practice their ASL.



Challenges

- Providing user profiles with several security options and features.
- Developing fun, and accurate, ASL lessons and games.
- Designing a machine learning model that accurately predicts ASL gestures.
- Searching for and creating diverse image data sets for machine learning.

Handango **Online ASL Practice/Learning Tool**





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Features

Login via email/password, Google, or Facebook Automatic emails for all profile changes and creation Optional two factor authentication Three unlockable lessons each with their own lecture, practices, and quizzes Multiple different mini-games implemented into each practice and quiz ASL gesture recognition during practices and quizzes Lecture and practice progress is saved across sessions

Conclusion

In the development of this project, we have been able to implement many topics learned in our coursework: Web Development Database Systems **Artificial Intelligence** Networking

Some future plans and possible improvements for include: Additional lessons More diverse mini-games Implement social network features