Our project will be a take on the metroid side-scroller but with certain twists. The game will be a forward and backward progression side-scroller allowing the player to backtrack as well as progress through the levels. The player will work alone or by themselves to take down bosses in order to get to the final battle, but challenges along the way will make that difficult. With the addition of small enemies, power up required progression, and bosses along the way, this game requires coordination with another player or superhuman skill for the daring “hero” deciding to play solo. Don't worry, because we have added ways to troll for those of you who find joy in the frustrated screams of your allies.

Aspects:
- single/coop
- Side-scroller
- 3D
- Multiple boss battles
- Power ups
- Power up required progression
- Single life