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Overview: Discover an unrivaled immersion fueled by world-class graphics and handling that allows you to truly feel the road. With masses of perfectly tuned, nitrous-soaked horses under the hood, the only thing between you and victory is the distance from the pedal to the floor. The raw, high-stakes world of illegal street racing comes to life in...Jesus Take The Wheel.

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Game Inspiration--------------------------------------
**Game Design Requirements:**
- Scrolling track
- 2D collision detection
- “High definition” vehicle models
- Nitrous-soaked horses under the hood
- “World-class” graphics
- Survival timer
- Lives tracker
- Level progression tracker
- Speedometer
- “Professionally engineered” audio
- Randomized spawn locations for enemy vehicles
- Potential second game mode

**Controls:**
- Arrow keys/WASD for movement
- Space bar for power ups

**Project Features:**
- A start menu will be created to choose the desired game mode, enable/disable sound, look at high scores and view controls.
- Unique sound effects for each car collision and acceleration noises for each car.
- Challenge mode, consists of a mode where the car accelerates infinitely until the car crashes. No extra lives.
- Power-Ups to augment gameplay.